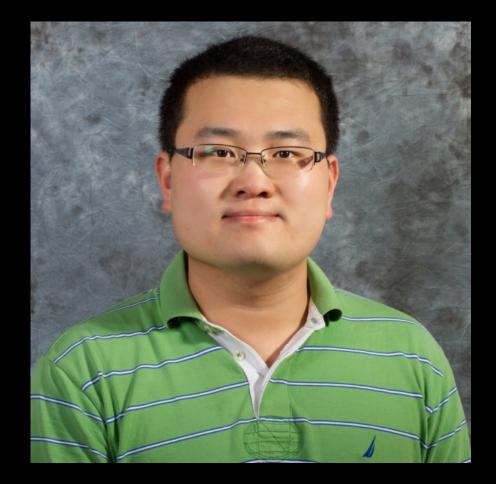
# Flow-edge Guided Video Completion





## Chen Gao Virginia Tech

Ayush Saraf Facebook





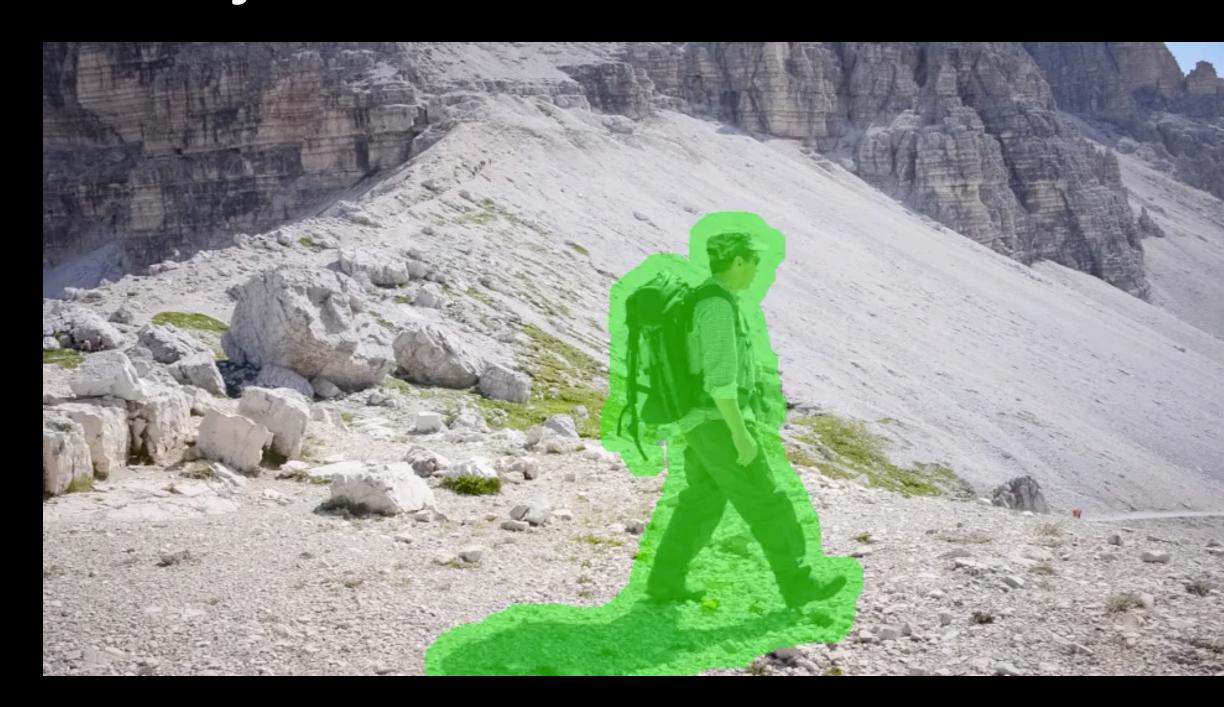
Jia-Bin Huang Virginia Tech

Johannes Kopf Facebook

facebook



# Video Completion Object removal



## Input video

(green indicates the object to be removed)



## Object-removed video



# Video Completion Stationary mask inpainting



# Input video

(green indicates the occluded region)



## Inpainted video

# Frame Completion

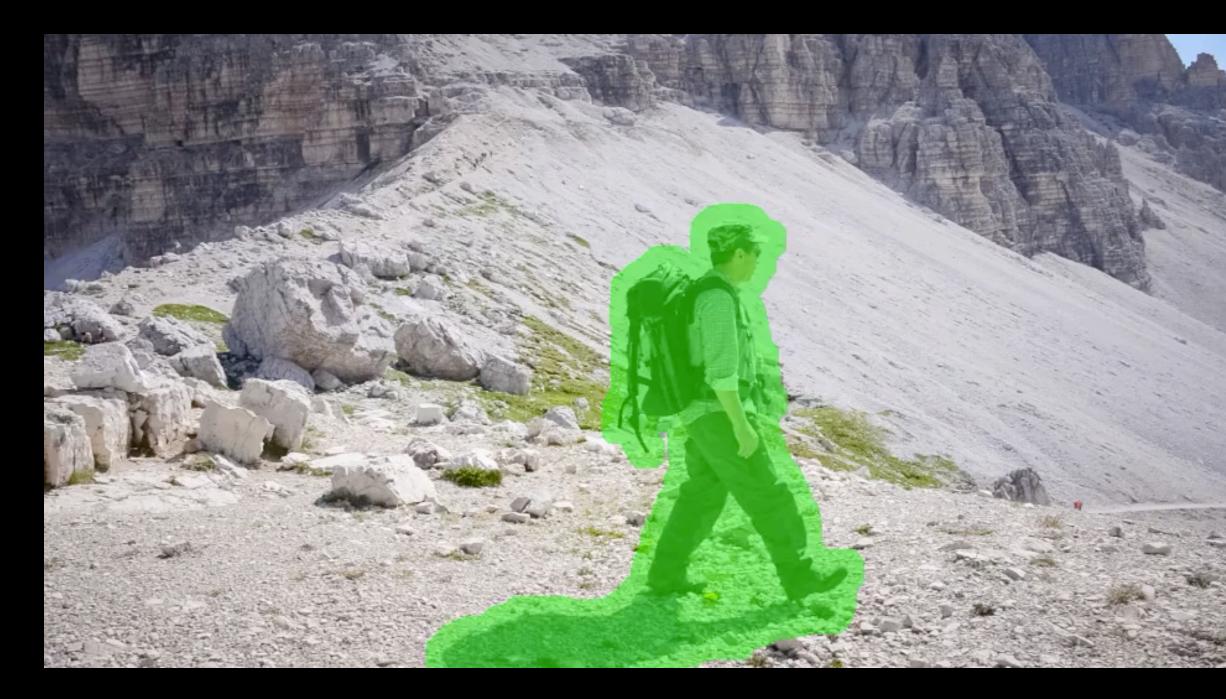


## Input frame (green indicates the occluded region)



## Inpainted frame

# Frame Completion



## Input video

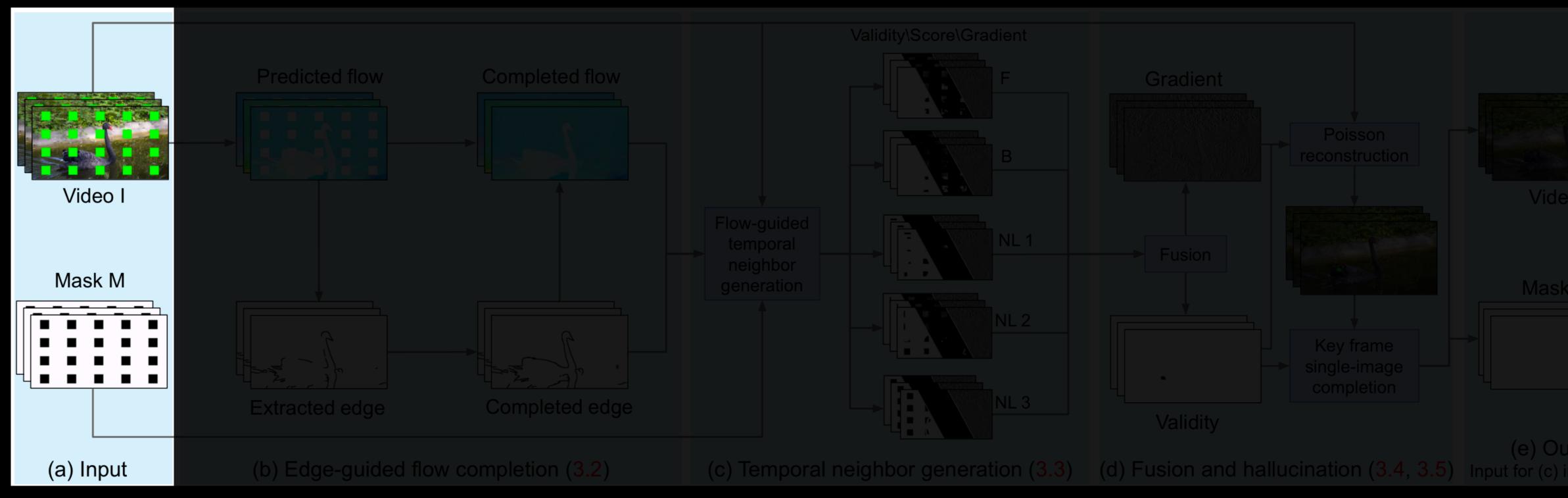
(green indicates the object to be removed)



## **Object-removed video** (inpaint frame by frame)

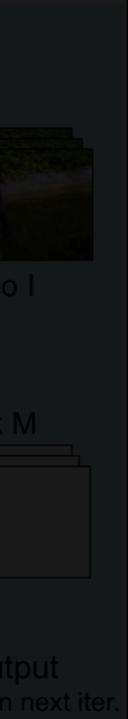
# Nethod

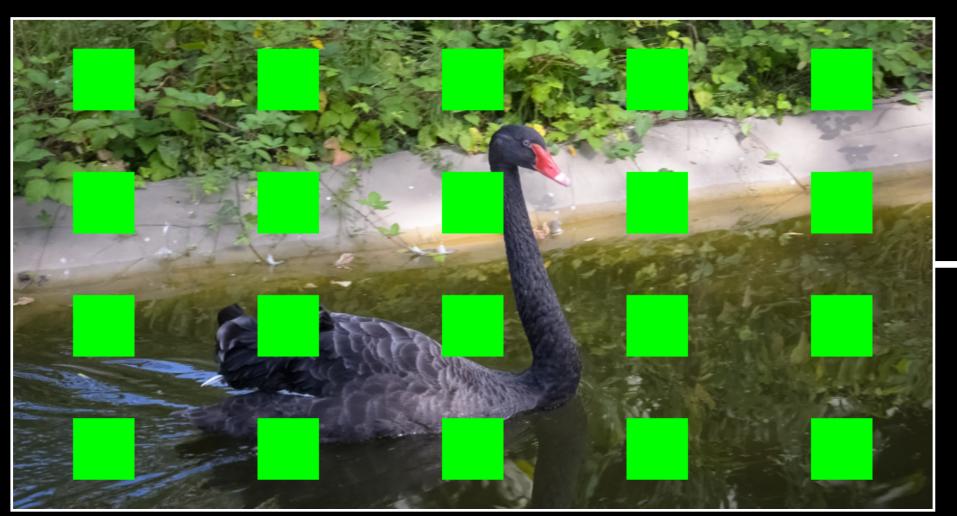
# Overview



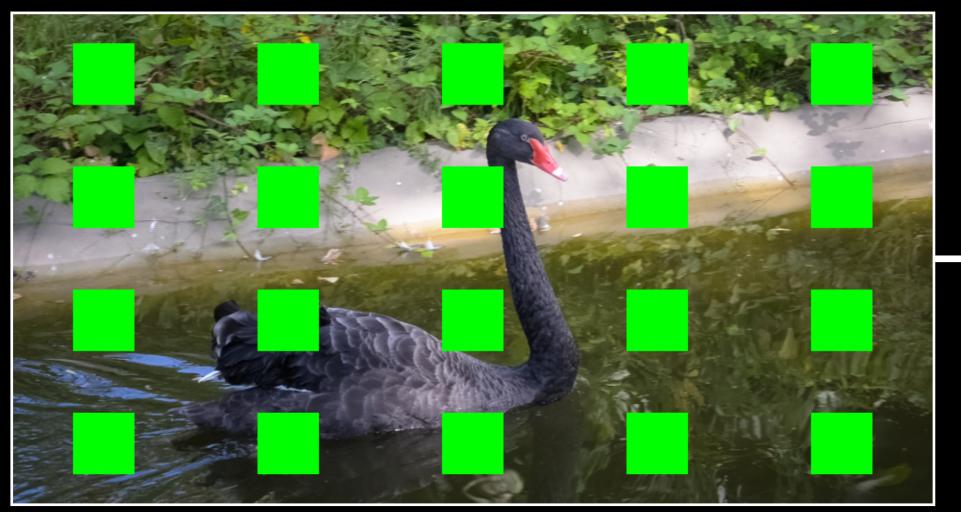
## Flow completion

# Color completion

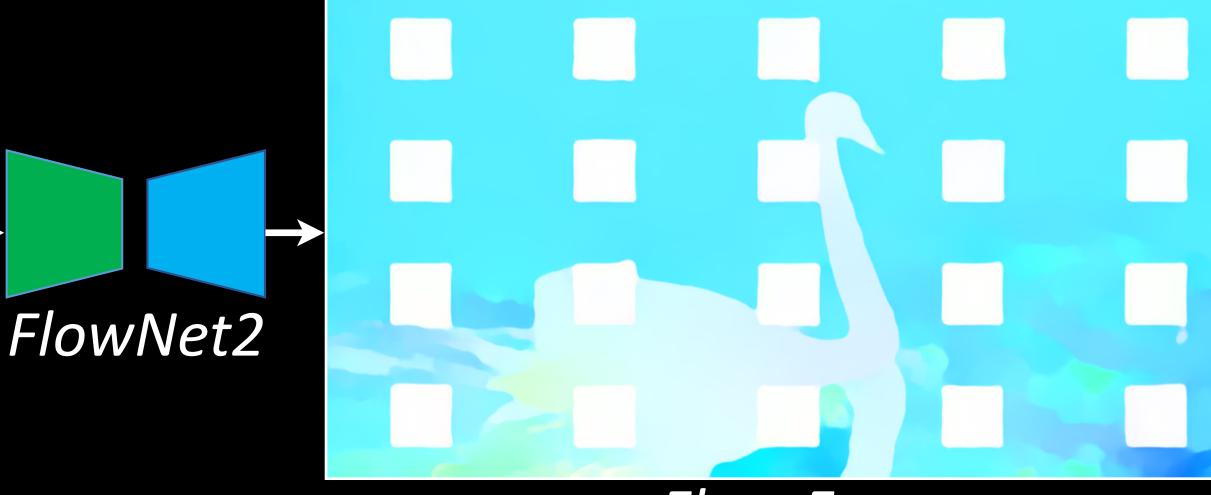




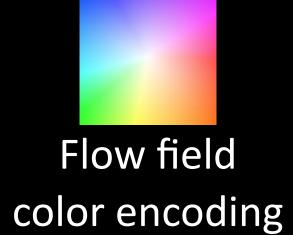
## Frame I<sub>i</sub>



Frame I<sub>i</sub>



## Flow $F_{i} \rightarrow j$

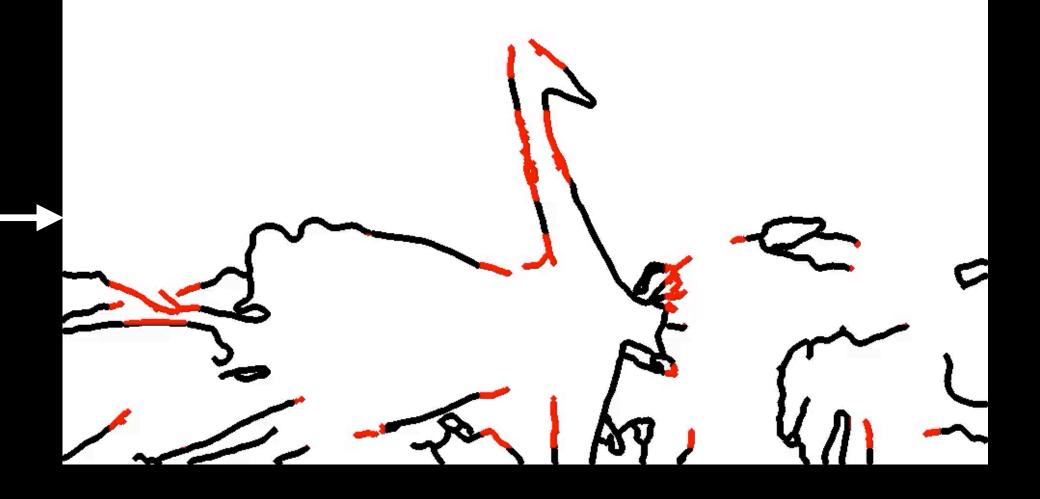


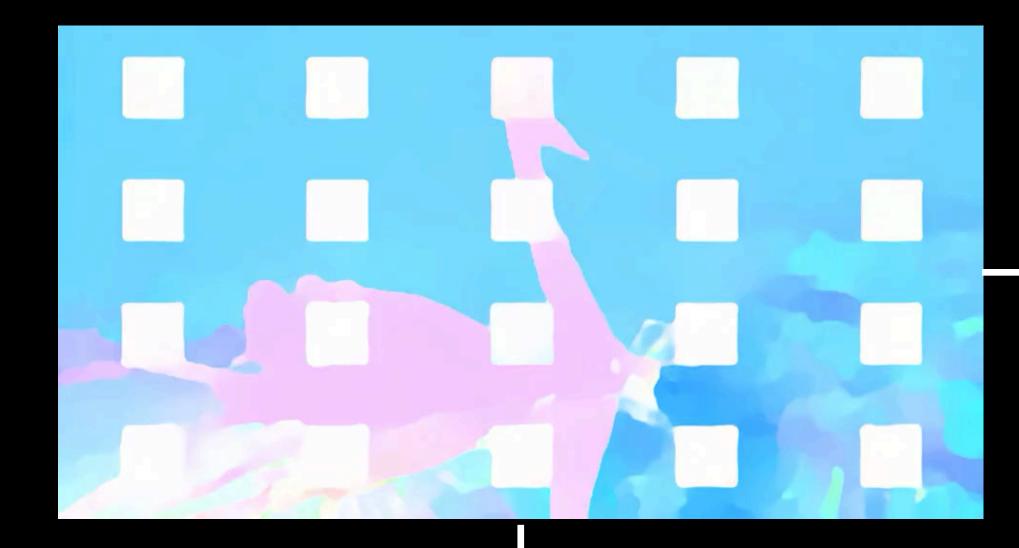




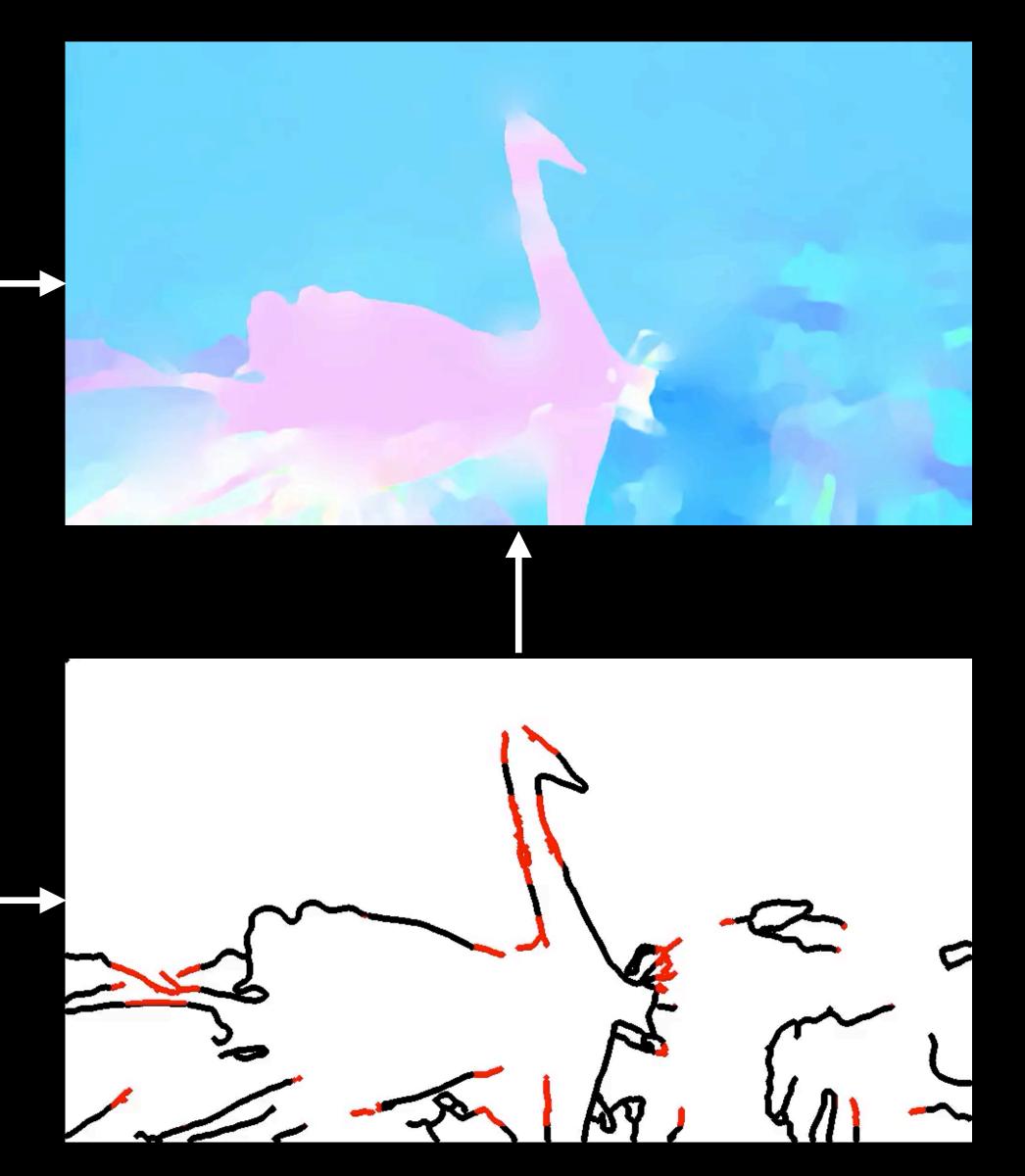




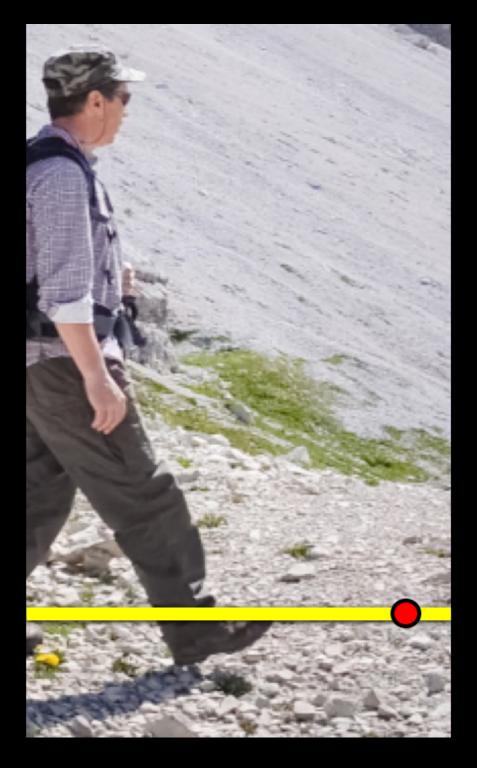








# **Color Completion** Find known temporal neighbor for each missing pixel







Early frame

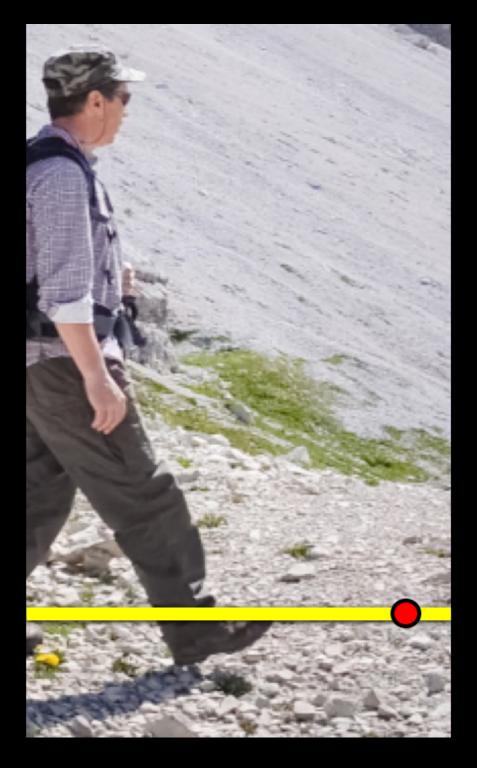
Current frame

Later frame

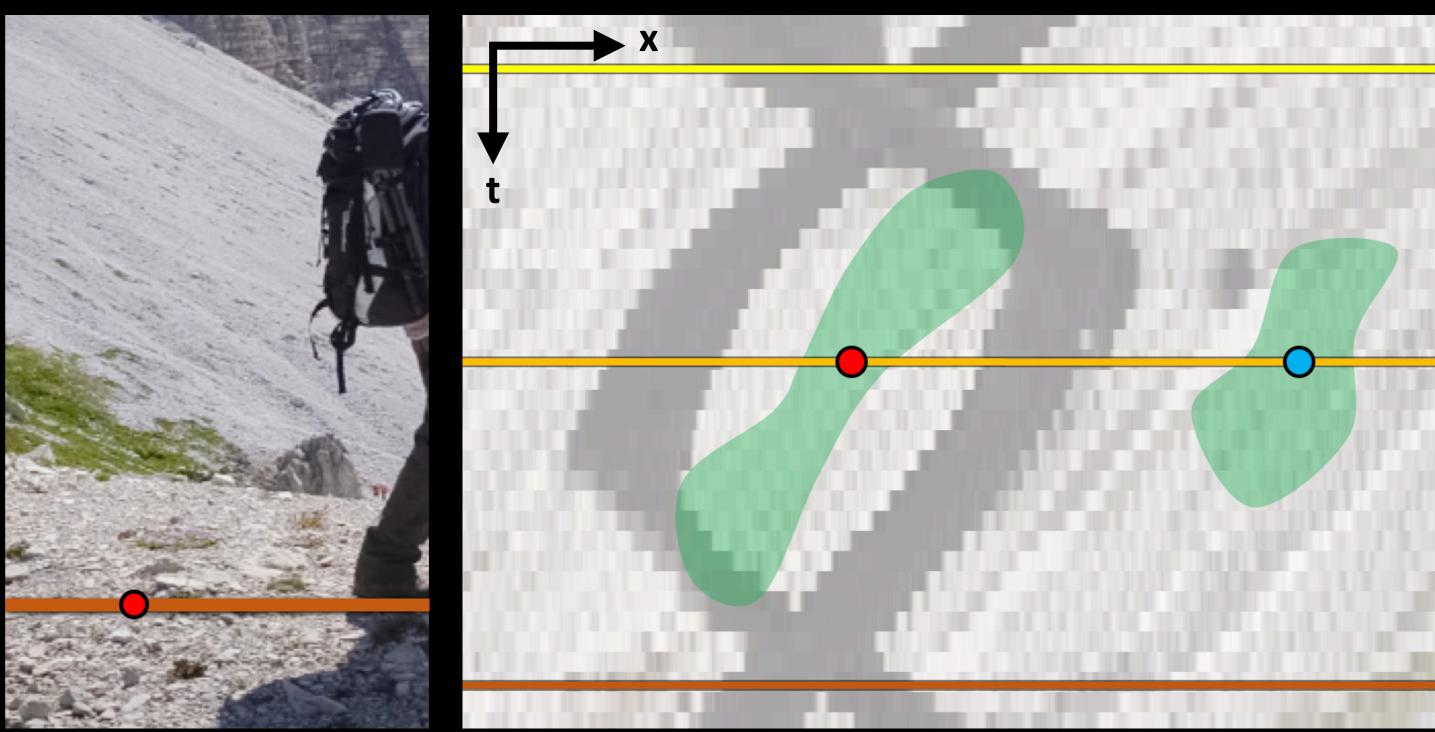
Space-time



# Color Completion Find known temporal neighbor for each missing pixel







Early frame

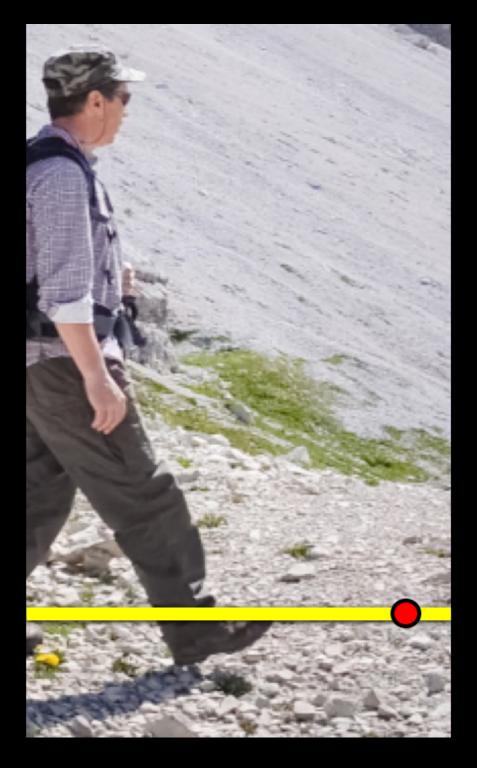
Current frame

Later frame

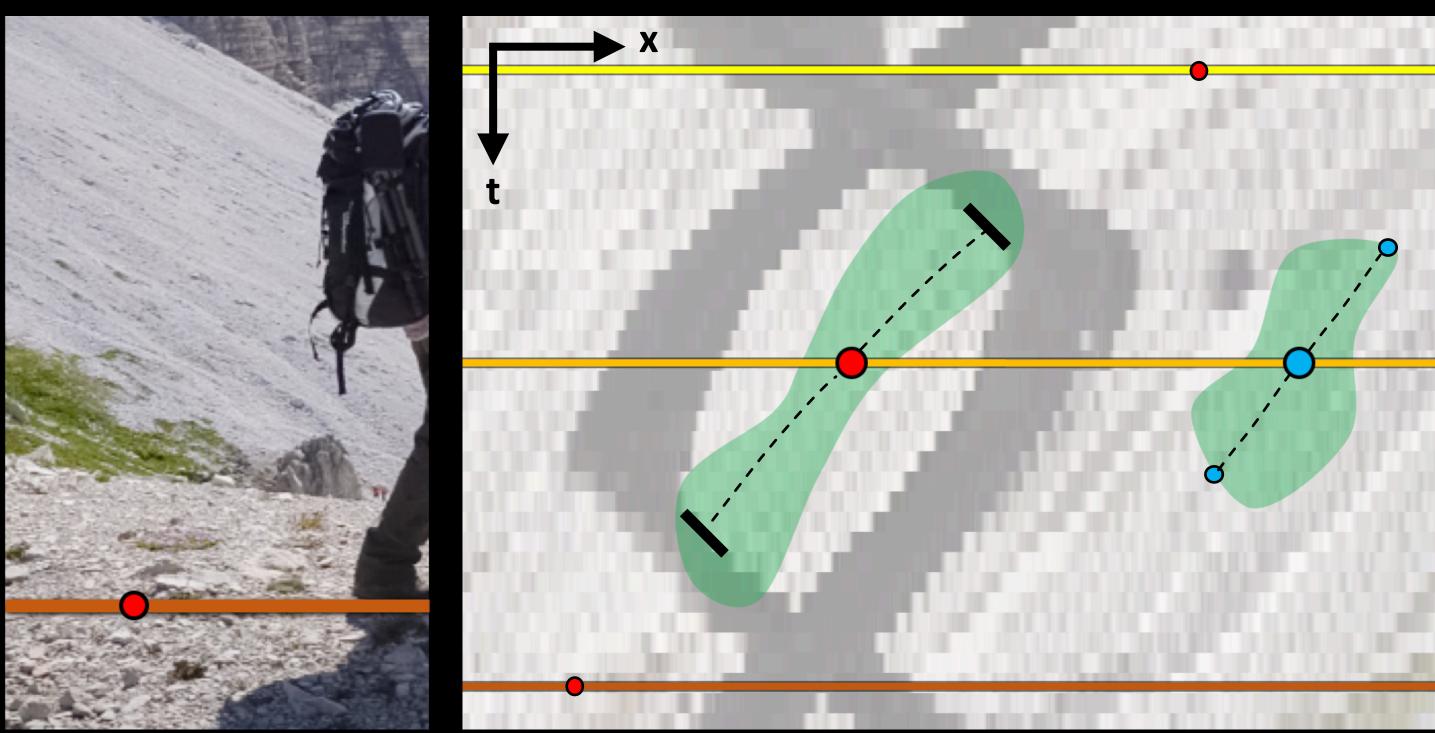




# Color Completion Find known temporal neighbor for each missing pixel







Early frame

Current frame

Later frame

Space-time

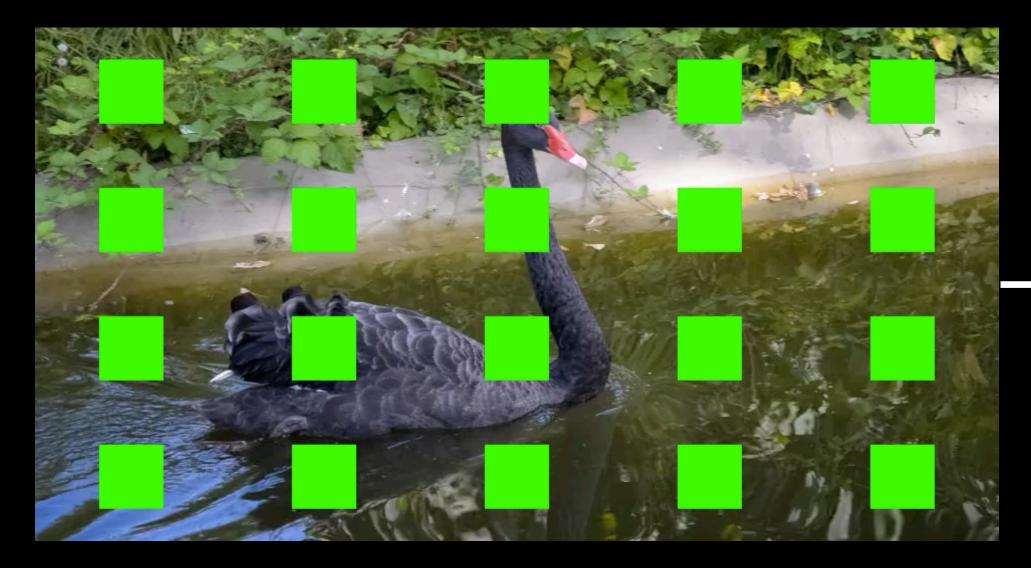


# Non-local Flow Neighbors



Without non-local neighbors

With non-local neighbors

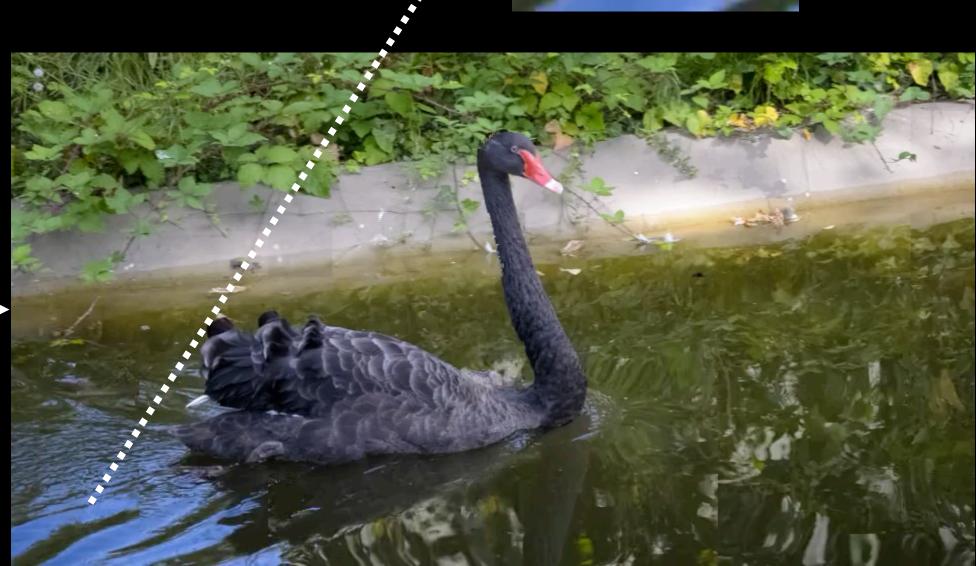




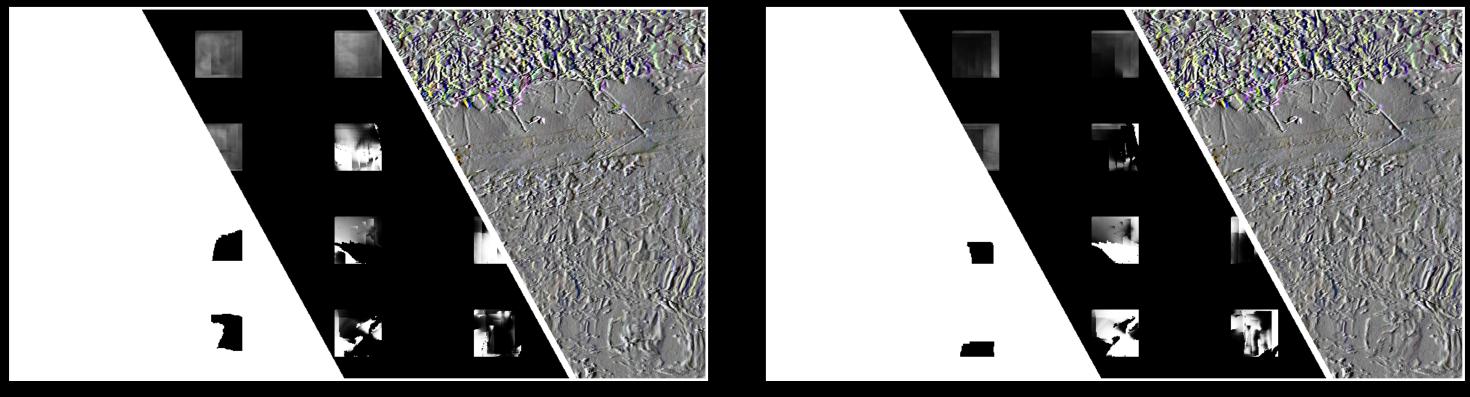
Input video (green indicates missing region)



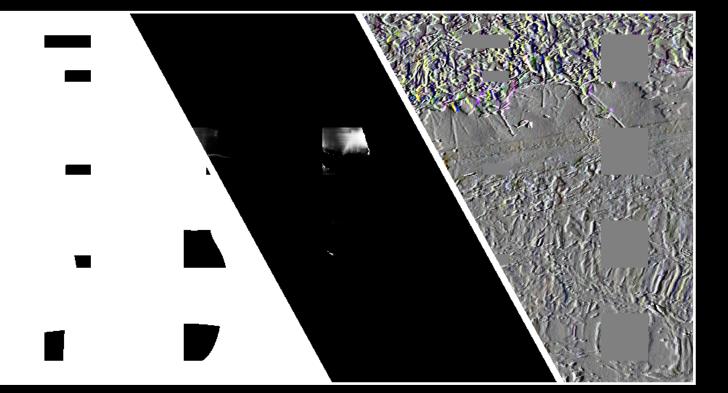
## Color domain



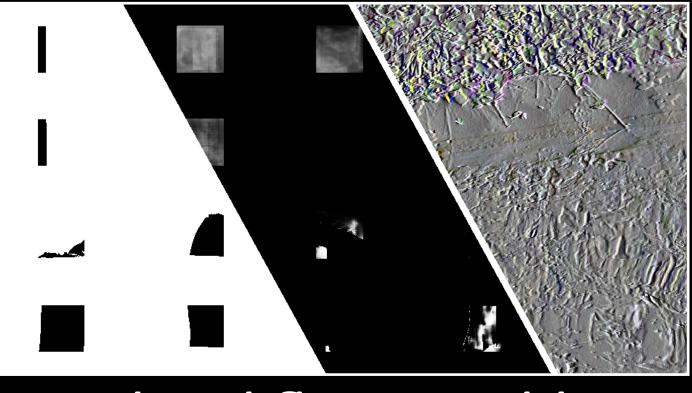
# Obtain local and non-local temporal neighbors as candidates



## Forward flow neighbor



## Non-local flow neighbor 1

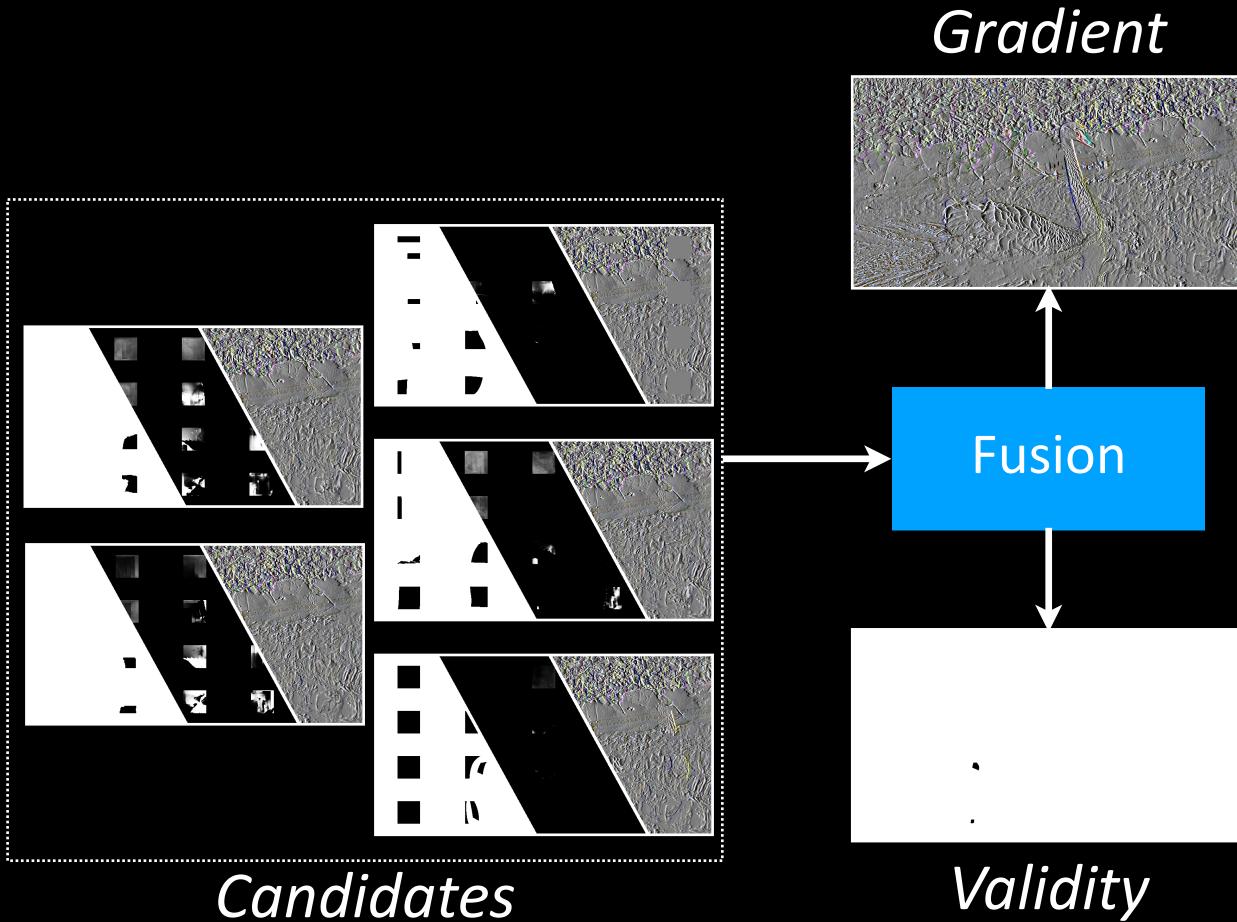


### Validity \ Score \ Gradient

Backward flow neighbor

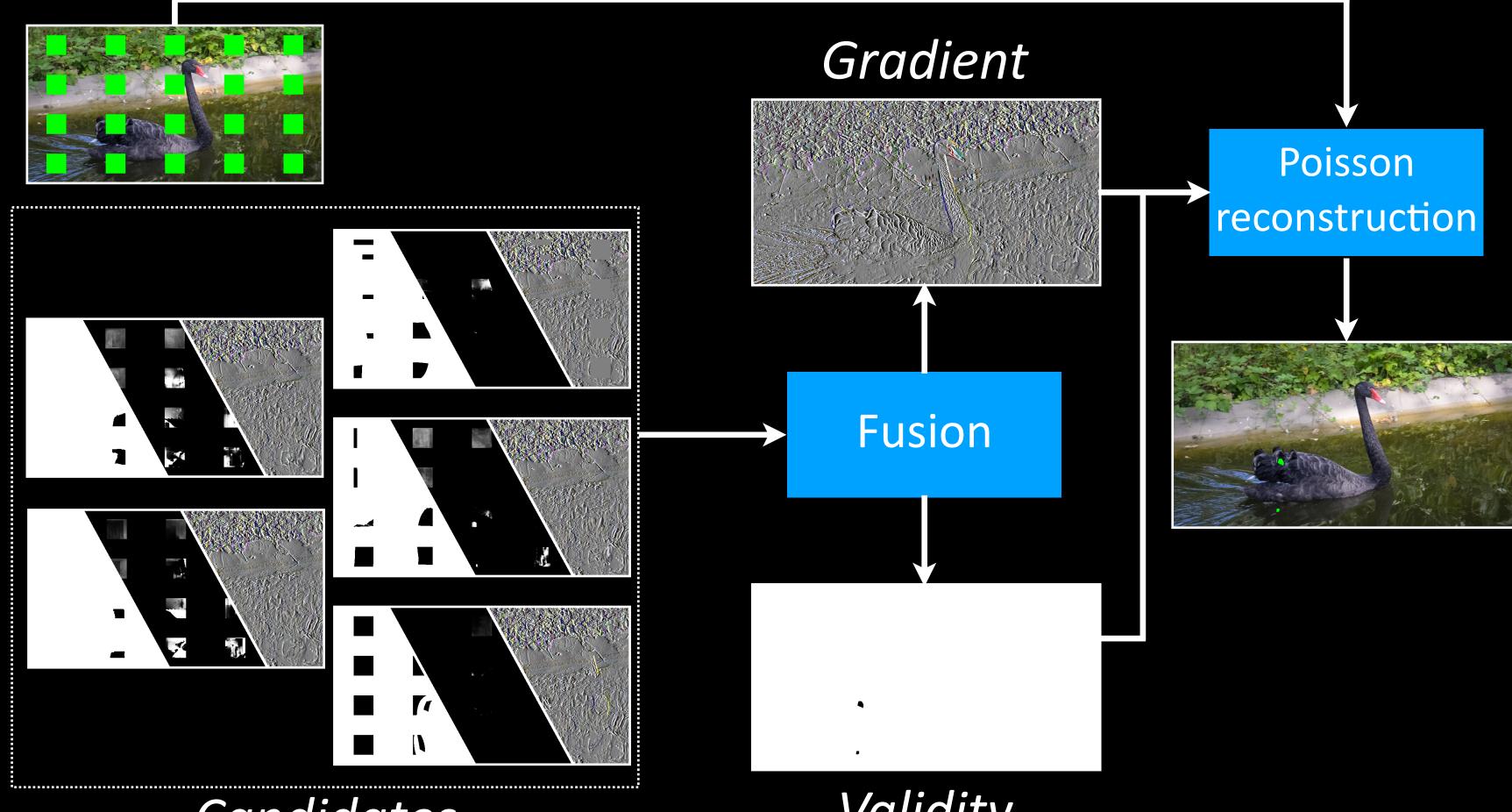
# Non-local flow neighbor 2 Non-local flow neighbor 3

# Fuse candidates in the gradient domain using confidence-weighted average





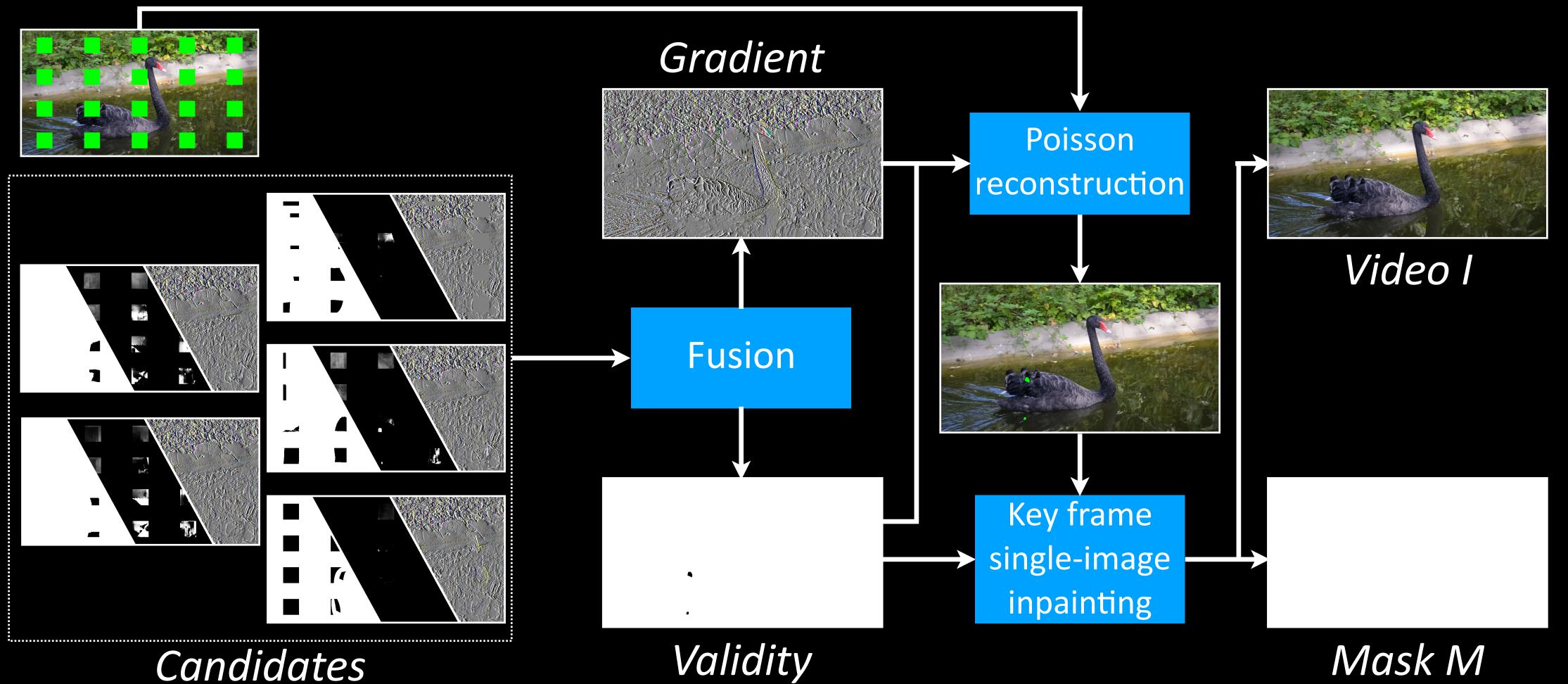
# Reconstruct images by Poisson reconstruction



Candidates

Validity

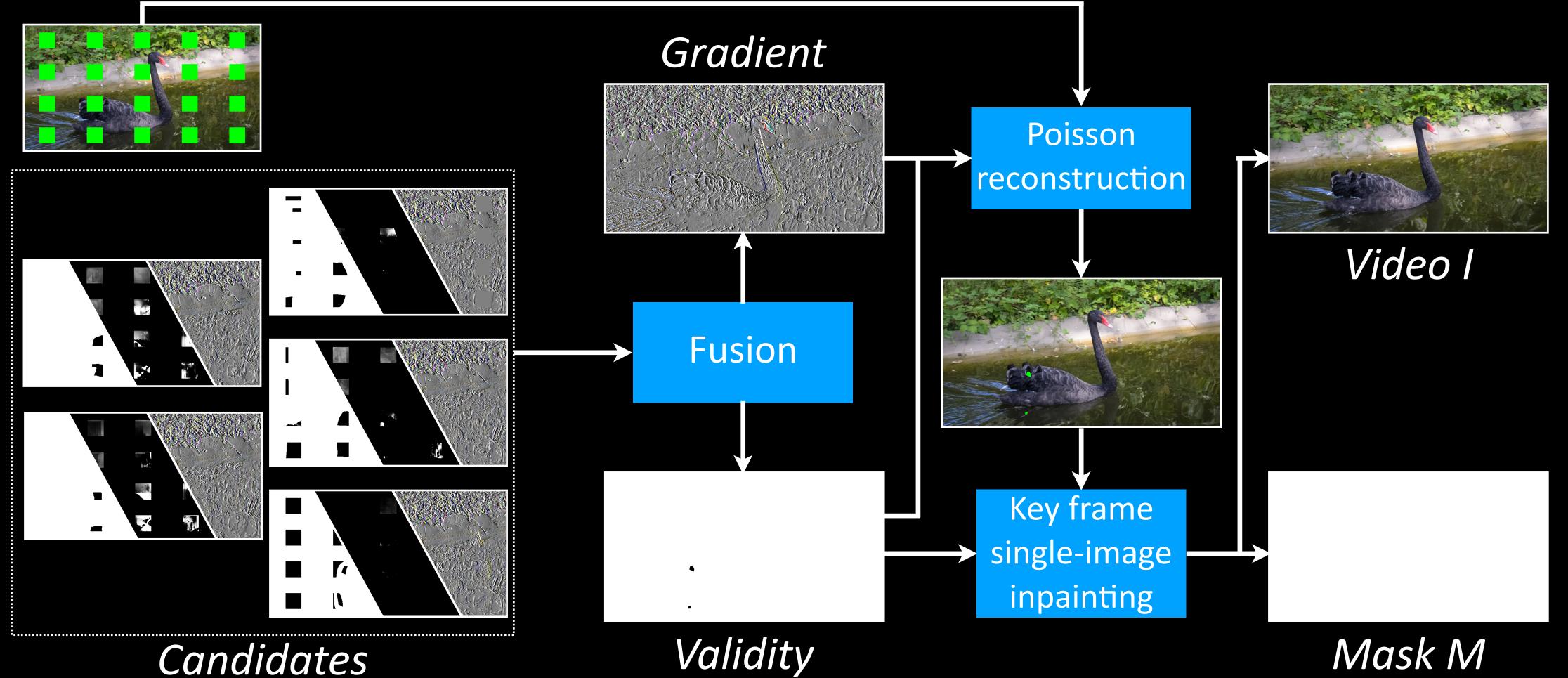
# Pick a frame with most missing pixels and fill with spatial inpainting



### Validity



# Pass the results into the next iteration until there is no missing pixel

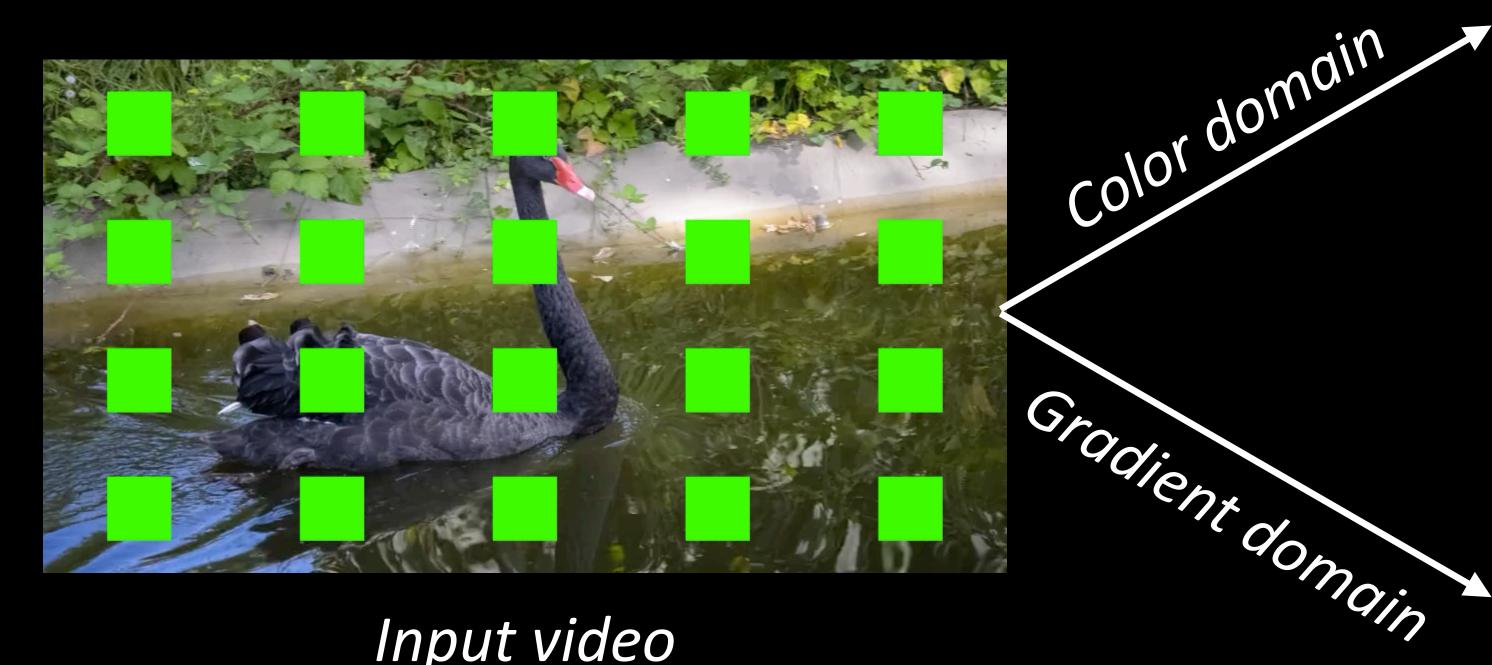


Validity

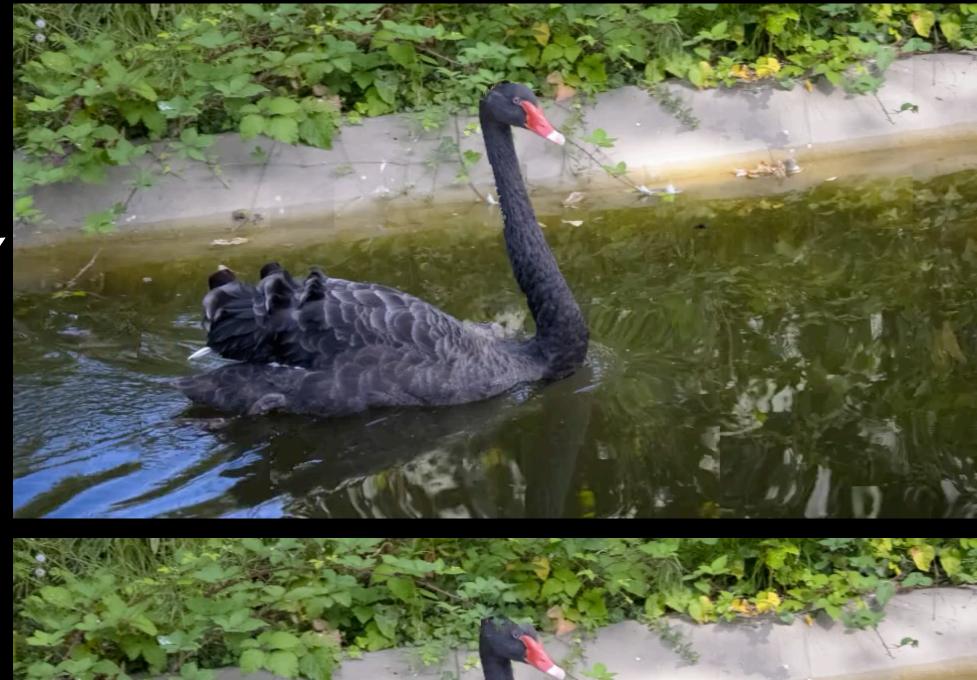
Mask M



# Video Completion



*Input video* (green indicates missing region)



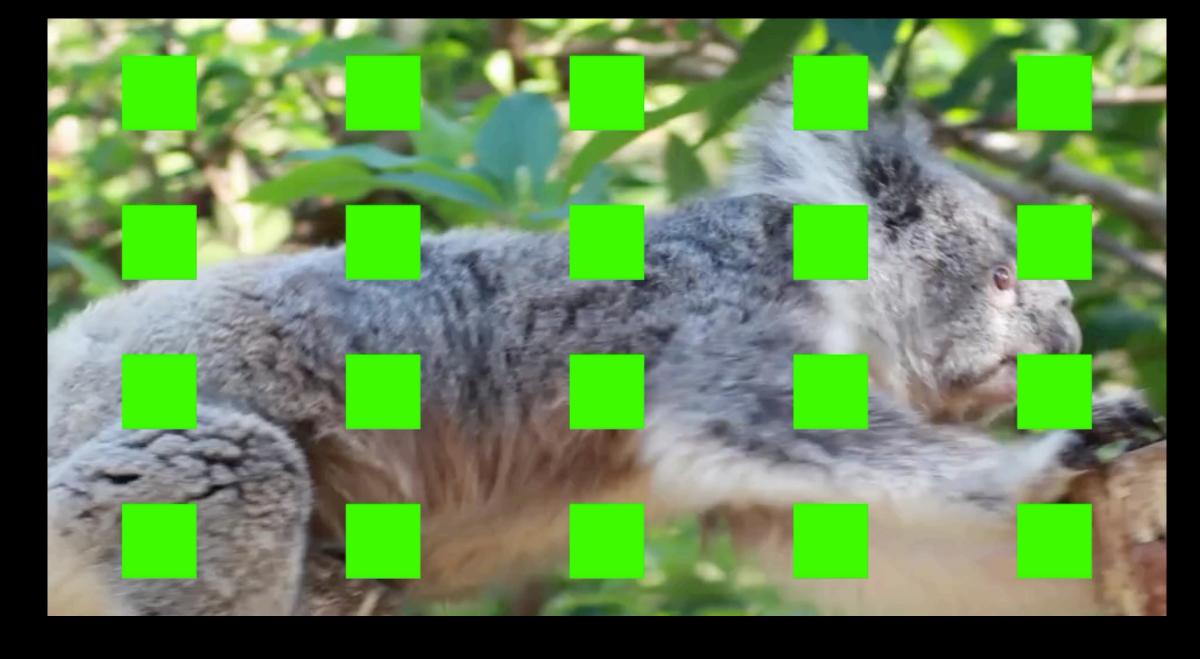


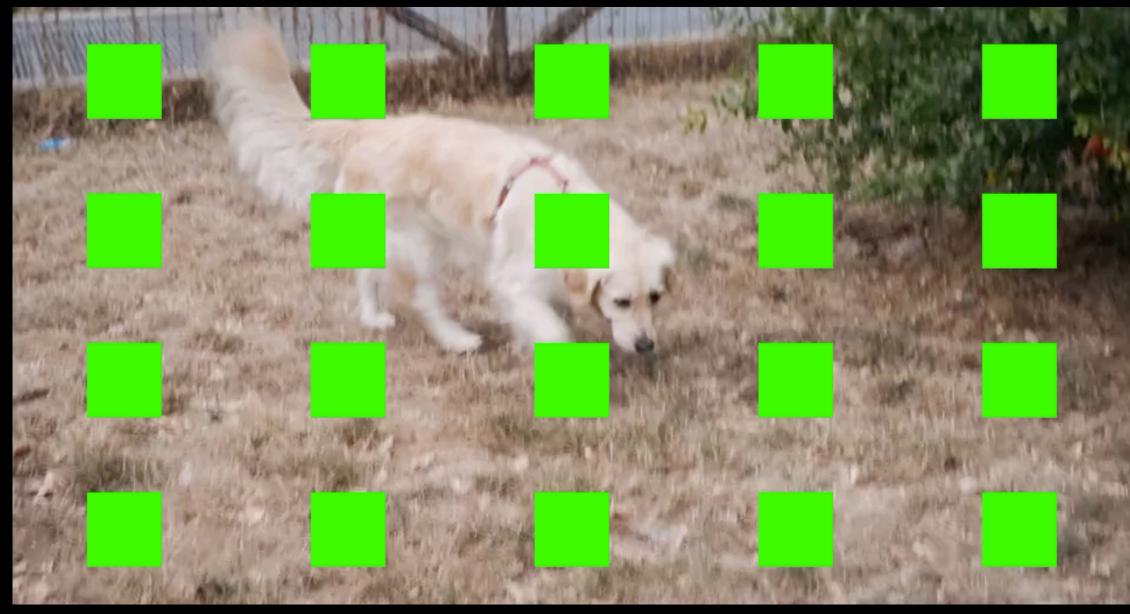
# Gradient

# Color



# Results





## *Input video* (green indicates missing region)





## Input video (green indicates missing region)







## *Input video* (green indicates the object to be removed)









## *Input video* (green indicates the object to be removed)

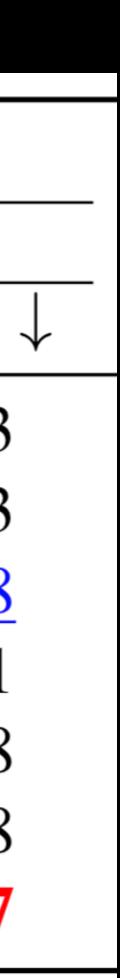






# Quantitative evaluation

	$720 \times 384$ resolution						
	Stationary masks			C	Object masks		
	PSNR ↑	SSIM ↑	LPIPS $\downarrow$	PSNR ↑	SSIM ↑	LPIPS	
Kim <i>et al</i> .	25.19	0.8229	0.301	28.07	0.8673	0.283	
Newson <i>et al</i> .	27.50	0.9070	<u>0.067</u>	32.65	0.9648	0.023	
Xu et al.	27.69	0.9264	0.077	<u>39.67</u>	<u>0.9894</u>	<u>0.008</u>	
Lee <i>et al</i> .	28.47	0.9170	0.111	35.76	0.9819	0.021	
Huang et al.	28.72	0.9256	0.070	34.64	0.9725	0.018	
Oh <i>et al</i> .	<u>30.28</u>	<u>0.9279</u>	0.082	33.78	0.9630	0.058	
Ours	31.38	0.9592	0.042	42.72	0.9917	0.007	



# Flow-edge Guided Video Completion

Piecewise-smooth flow completion Non-local flow neighbors Seamless blending



Project page: <u>http://chengao.vision/FGVC</u>



